



**2016 Men Hockey World League Round 1-Prague (CZE)**  
30 Aug - 4 Sep 2016  
Prague (CZE)



**Match Report**

Match #	Date	Time	Pool / Class	Pitch
<b>1</b>	<b>30 Aug 2016</b>	<b>10:00</b>	<b>Round Robin</b>	<b>SK Slavia Praha</b>

<b>Ukraine</b>	Full Time	<b>9 - 0</b>	<b>Lithuania</b>
	Half Time	<b>5 - 0</b>	

Minute	Shirt #	Name	Green	Yellow	Red
X	1	HORDEY Iaroslav (GK)			
X	3	PAZIUK Viacheslav	5		
X	5	YASINSKYI Mykhailo			
9	6	DIACHUK Sergii			
X	7	LUPPA Dmytro			
X	8	POLISHCHUK Oleh			
X	9	DIACHENKO Oleksandr (C)			
X	10	MOROZ Iurii			
10	11	MAZURKEVYCH Artur			
10	12	SHEVCHUK Vitalii			
12	13	ONOFRIIUK Maksym			
2	14	KOVALENKO Bohdan			
12	15	POPOVCHENKO Artem			
X	16	KOSHELENKO Andrii			
36	17	SAMOILENKO Igor (GK)			
X	18	NOSENKO Dmytro			
X	21	KALINCHUK Vitalii			
X	22	YAKOVENKO Ivan			

Coach	MAZUR Pavlo
Team Manager	ONISHCHENKO Sergii
Umpire	BOND Tim (NZL)
Scoring Judge	WIATR-BŁAŻEJEWSKA Patrycja (POL)
Technical Officer	BRESCIANI Stefano (ITA)

Minute	Shirt #	Name	Green	Yellow	Red
X	1	ANDRASIUNAS Nikas (GK)			
	2	TARASOV Maksim			
X	3	MAZULIS Lukas			
X	4	JACKEVICIUS Algirdas			
13	5	PUSKLEVICIUS Povilas			
9	6	GRIDZIUŠKA Giedrius			
X	7	KRINGELIS Vaidotas (C)			
X	8	BANDZIULIS Julius			
X	9	BAGDONAVICIUS Jonas			
X	10	ASANAVICIUS Karolis			
X	12	BALBATUNOVAS Ignas			
X	13	BILOTAS Arvydas	29	44	
12	14	LAKSTAUSKAS Tomas			
X	15	POCEVICIUS Mantvydas	40		
22	16	STANKEVIC Edvin			
X	17	BUBNELIS Kristis			
36	18	RAZNAUSKAS Lukas (GK)			
13	19	JANUKAITIS Lukas			

Coach	CHMELIAUSKAS Romualdas
Team Manager	SOCKIS Boris
Umpire	TOTH Alexandr (CZE)
Timing Judge	RAKOVA Magdalena (CZE)
Reserve Umpire	ILGRANDE Antonio (ITA)

Team	Minute	Number	Action	Score
UKR	6	21	FG	1 - 0
UKR	22	3	PC	2 - 0
UKR	23	21	FG	3 - 0
UKR	29	16	FG	4 - 0
UKR	31	8	FG	5 - 0
UKR	42	7	PC	6 - 0
UKR	57	15	FG	7 - 0
UKR	60	8	FG	8 - 0

Team	Minute	Number	Action	Score
UKR	70	5	FG	9 - 0

Team	Minute	Number	Action	Score

FG - Field Goal, PC - Penalty Corner, PS - Penalty Stroke

**Official Result**

Technical Delegate: FUERST Elisabeth (AUT)