

Match Report

Match #	Date	Time	Pool / Class	Pitch
3	29 May 2018	13:00	Pool B	

Chile	<table border="1" style="margin: auto; border-collapse: collapse;"> <tr><td>Full Time</td><td style="text-align: center;">8 - 0</td></tr> <tr><td>Third Period</td><td style="text-align: center;">6 - 0</td></tr> <tr><td>Half-time</td><td style="text-align: center;">4 - 0</td></tr> <tr><td>First Period</td><td style="text-align: center;">3 - 0</td></tr> </table>	Full Time	8 - 0	Third Period	6 - 0	Half-time	4 - 0	First Period	3 - 0	Paraguay
Full Time	8 - 0									
Third Period	6 - 0									
Half-time	4 - 0									
First Period	3 - 0									

Minute	Shirt #	Name	Green	Yellow	Red
5	2	ESPARZA Luis			
5	3	AMOROSO Juan			
X	4	PURCELL Juan-Pablo	28		
X	5	HENRIQUEZ Adrián (GK)			
X	7	KRAINZ Esteban (C)			
X	10	RODRIGUEZ Martin			
8	11	ACHONDO Ricardo			
X	14	RICHTER Sven			
7	15	HURTADO Jose			
X	17	RENZ Felipe			
X	18	CONTARDO Ignacio	38		
X	19	RENZ Fernando			
X	22	ZARHI Jaime			
X	23	MARTIN Vicente			
5	30	TRONCOSO Axel			
X	32	RENZ Nicolas			

Coach	DABANCH Jorge
Team Manager	
CASTRO Alfredo	
Umpire	
PETERS Benjamin (USA)	
Scoring Judge	
TABO Katherina (URU)	
Technical Officer	
ZANINI Javier (URU)	

Minute	Shirt #	Name	Green	Yellow	Red
X	1	LOPEZ Hugo (GK)			
X	3	SAMUDIO Ricardo			
5	4	LARREA Pablo			
X	5	MONGES Aram	49		
X	6	BENITEZ Guillermo			
X	7	PEREIRA Alexis			
11	8	RUETALO Federico			
X	9	CHAMORRO Santiago			
X	10	VERA Elias			
X	11	CHAMORRO Sergio			
	12	LANERI Lino			
X	13	PEREDES Pedro (C)			
X	16	ZAMBRINI Pablo			
9	18	PEREIRA Jorge			
5	19	RIOS Diego			
X	32	CABEZUDO Marco			

Coach	FERRER Gonzalo
Team Manager	
BROWN Dennis	
Umpire	
OLLINO Luca (ITA)	
Timing Judge	
ROGERS Chip (USA)	
Reserve Umpire	
DIAZ Reinier (CUB)	

Team	Minute	Number	Action	Score
CHI	1	10	FG	1 - 0
CHI	10	19	FG	2 - 0
CHI	12	2	FG	3 - 0
CHI	18	4	FG	4 - 0
CHI	43	10	FG	5 - 0
CHI	45	10	FG	6 - 0
CHI	54	30	FG	7 - 0
CHI	60	10	FG	8 - 0

Team	Minute	Number	Action	Score

Team	Minute	Number	Action	Score

FG - Field Goal, PC - Penalty Corner, PS - Penalty Stroke