

Pool Standings
Day 5 after 14 games played - November 3
AUS v RUS

AUS v RUS		Games				Goals			Points
Rank	Team	Played	Wins	Draws	Losses	For	Against	Difference	
1	Australia	2	2	0	0	9	2	7	6
2	Russia	2	0	0	2	2	9	-7	0

Points: Points awarded for Wins: 3, Draws: 1, Losses: 0

Team	AUS	RUS
Australia		4-2 / 5-0
Russia	2-4 / 0-5	

CHN v BEL

CHN v BEL		Games				Goals			Points
Rank	Team	Played	Wins	Draws	Losses	For	Against	Difference	
1	China	2	1	0	1	2	2	0	3
2	Belgium	2	1	0	1	2	2	0	3

China win 2-1

China win 2-1 on Shootout

Points: Points awarded for Wins: 3, Draws: 1, Losses: 0

Team	BEL	CHN
Belgium		2-0 / 0-2 (1-2 SO)
China	0-2 / 2-0 (2-1 SO)	

ESP v KOR

ESP v KOR		Games				Goals			Points
Rank	Team	Played	Wins	Draws	Losses	For	Against	Difference	
1	Spain	2	2	0	0	4	1	3	6
2	Korea	2	0	0	2	1	4	-3	0

Points: Points awarded for Wins: 3, Draws: 1, Losses: 0

Team	ESP	KOR
Spain		2-1 / 2-0
Korea	1-2 / 0-2	

GBR v CHI

GBR v CHI		Games				Goals			Points
Rank	Team	Played	Wins	Draws	Losses	For	Against	Difference	
1	Great Britain	2	2	0	0	5	1	4	6
2	Chile	2	0	0	2	1	5	-4	0

Points: Points awarded for Wins: 3, Draws: 1, Losses: 0

Team	CHI	GBR
Chile		0-3 / 1-2
Great Britain	3-0 / 2-1	

GER v ITA

GER v ITA		Games				Goals			Points
Rank	Team	Played	Wins	Draws	Losses	For	Against	Difference	
1	Germany	2	2	0	0	9	0	9	6
2	Italy	2	0	0	2	0	9	-9	0

Points: Points awarded for Wins: 3, Draws: 1, Losses: 0

Team	GER	ITA
Germany		
Italy		

Germany		2-0 / 7-0
Italy	0-2 / 0-7	

IND v USA

IND v USA		Games				Goals			Points
Rank	Team	Played	Wins	Draws	Losses	For	Against	Difference	
1	India	2	1	0	1	6	5	1	3
2	United States	2	1	0	1	5	6	-1	3

India win pool on Goal Difference

Points: Points awarded for Wins: 3, Draws: 1, Losses: 0

Team	IND	USA
India		5-1 / 1-4
United States	1-5 / 4-1	

IRL v CAN

IRL v CAN		Games				Goals			Points
Rank	Team	Played	Wins	Draws	Losses	For	Against	Difference	
1	Ireland	2	0	1	0	0	0	0	4
2	Canada	2	0	1	0	0	0	0	1

Points: Points awarded for Wins: 3, Draws: 1, Losses: 0

Team	CAN	IRL
Canada		0-0 / 0-0 (3-4 SO)
Ireland	0-0 / 0-0 (4-3 SO)	